What is the first year of the program like for DANM students?
In the first year of the interdisciplinary DANM program students are immersed in theory and practice-based courses that support the development of their thesis project.

Do you have any diversity fellowships or other opportunities specific to your program?
In addition to Regents Fellowships and Teaching Assistantships, the program may offer support through the Florence French Fellowship.

What type of support do first-year graduate students in your program receive?
Teaching assistantships, plus fellowship support, are available to first year students.

When are graduate applications due for your program?
The first Monday of January

Who can I contact for more information?
Felicia Rice
Program Manager
831-459-1554
fsrice@ucsc.edu
DANM faculty are drawn from a variety of backgrounds, such as the arts, computer engineering, humanities, the sciences, and social sciences, to pursue interdisciplinary artistic and scholarly research and production in the context of a broad examination of digital arts and cultures.

**Principal Faculty**
Elliot Anderson, Art
Michael Chemers, Theater Arts
Sharon Daniel, Film & Digital Media
David Dunn, Music
Jennifer Gonzalez, HAVC
Soraya Murray, Film & Digital Media
Jennifer Parker, Art
Warren Sack, Film & Digital Media
Noah Wardrip-Fruin, Computational Media

**Affiliate Faculty**
Ralph Abraham, Math (Emeritus)
Larry Andrews, Film
Neda Atanasoski, Feminist Studies
Brandin Baron-Nusbaum, Theater Arts
Amy Beal, Music
James Bierman, Theater Arts
Benjamin Carson, Music
Chris Connery, Literature
E. G. Crichton, Art
Kate Edmunds, Theater Arts
Shelly Errington, Anthropology
Irene Gustafson, Film
Helen Mayer Harrison, Art
Newton Harrison, Art
Dee Hibbert-Jones, Art
Robin Hunicke, Art
Kimberly Jannarone, Theater Arts
Sri Kurniawan, Computer Engineering
John Jota Leaños, Film
Irene Lusztig, Film
Michael Mateas, Computational Media
Margaret Morse, Film (Emerita)
Kate O’Riordan, Art
Larry Polansky, Music
B. Ruby Rich, Film
Elizabeth Stephens, Art
Gustavo Vazquez, Film
Jim Whitehead, Computational Media